

## **InfiLink Connectivity**

Version 4.x Created 07/20/01

## **About this Application Note**

The primary purpose of this application note is to give you a quick explanation of how to connect to our server from Kessler-Ellis Products InfiLink MMI via OPC. For detailed instructions on how to use InfiLink see Kessler-Ellis' documentation.

## **Connecting from InfiLink**

- 1. Open new project in InfiLink Design mode.
- 2. Click on Project Tag Groups ... F6 or Icon to create tags and tag groups.
- 3. In the Tag Groups window click on the New DDE Tag Group or New OPC Tag Group button.
- 4. In the ADD Tag Group or Group Properties window enter a Group Name "KEPServerEX".
- 5. Click the Browse Button.
- 6. From the browse window select the KEPServerEX.
- 7. Click Apply to accept the group then OK to close the window.
- 8. In the Tag Groups window highlight the server group and then click the Add Tags button.
- 9. Click the Server Item Browse button.
- 10. In the server browser click on the channel on expander for Channel\_1 then select Device\_1.
- 11. At this time you will notice tags in the right window. Select Tag\_1 and click OK.
- 12. You should now have a Server item of Channel\_1.Device\_1.Tag\_1 with a name to match in the OPC Tag Properties window. You can change the name if you wish to.
- 13. Click Apply to accept the group then OK to close the window.
- 14. Click Close in the Tag Groups window.
- 15. When you created the new project a new window was created as well. We are now going to display the tag in that window.
- 16. Click on the Text Drawing tool and add a text object to the window.
- 17. 17. Click on Show value.
- 18. Click on the tags button and select our tag from the tag group. Click on OK once the tag is selelcted.
- 19. Click on Enter Data.
- 20. Click on the tags button and select our tag from the tag group. Click on OK once the tag is selelcted.
- 21. Select Project | Run F9 or click on Project Run to start the project in Runtime.
- 22. You should now see data displayed and incrementing in the window.